



Coding Demo Resource

Calming activity 1: Pacific dip

Tip: This is a great activity if you are just starting Scratch

```
when video motion > 10
  forever loop
    point in direction video direction on sprite
    move 10 steps
    if on edge, bounce
```

The image shows a Scratch script starting with a green 'when video motion > 10' block. This is followed by an orange 'forever' loop block containing three blue blocks: 'point in direction video direction on sprite', 'move 10 steps', and 'if on edge, bounce'. A white arrow icon is visible at the bottom right of the 'forever' loop block.



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Energising activity 2: Catch Them All!

```
when clicked
show
```

```
when video motion > 10
play sound pop until done
change score by 1
hide
wait 1 seconds
go to random position
show
```

```
when clicked
set score to 0
```

```
when clicked
set timer to 30
repeat until timer = 0
  wait 1 seconds
  change timer by -1
```



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Calming/ energising activity 3: Sound of Colours

```
when clicked
  turn video on
  set video transparency to 0
  forever
    go to x: 0 y: 0
    glide 7 secs to x: 500 y: 0
```

```
when clicked
  forever
    if touching color [red] ? then
      play sound Bell Cymbal until done
    if touching color [brown] ? then
      play sound D Elec Bass until done
```