





## Introducing Wild Cities ••••••••••••••

At least 2 weeks before

Ask parents and childres to bring in junk materials e.g. boxes, plastic waste, string

At least 1 week before

- · As a class discuss what you think biomimicry is
- Use the Meeting Animals resource to explore a chosen animal to understand how the science behind them inspired their invention
- KS2: Use the Animal Invention resource to investigate an architect or an engineer who has been inspired to build or invent something using animal biomimcry

## Broadcast day •••••••••••

- Children will work in pairs for this activity
- Provide each pair with some LEGO<sup>®</sup> bricks and craft materials. You will also need the Wild Cities cards and map to use with the whole class
- Get your computer or laptop set up with the provided Streamyard link

## Live Broadcast

KS1 workshops will take place from 9:15 to 10:30am (GMT)

9:15 - 9:25 Introduction to Wild Eco Builders with interactive Q&A

9:25 - 9:35 Introduction to Wild Cities exploration

9:35 - 10:15 Your class will experiment and create animal inspired buildings using LEGO bricks, junk and craft materials

10:15 - 10:30 Show & Tell. Place the map and buildings in front of the camera and ask 4 children to share their buildings

KS2 workshops will take place from 13:30 to 14:45pm (GMT)

13:30 - 13:45 Introduction to Wild Eco Builders with interactive Q&A

13:45 - 13:55 Introduction to Wild Cities exploration

13:55 - 14:35 Your class will experiment and create animal inspired buildings using LEGO bricks, junk and craft materials

14:35 - 14:45 Show & Tell. Place the map and buildings in front of the camera and ask 4 children to share their buildings